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September 17, 2018

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## 3D Rigger

**Objective** My passion is 3D Animated Film Production. My specialty is Character Rigging, with a strong basis for Animation and Character Design, as all are weaved together.

I am looking forward to joining a 3D production team, and becoming an integral part of the production process.

## Qualifications

2018 Graduate

Animation for Game, Film, & Visual Effects  
Center for the Arts and Technology – Kelowna, BC

### 3D Character Rigger

specializing in Character - Design, Modeling, Rigging, Texturing, Painting Weights, and Animation. I enjoy trying and developing new techniques for character rig interface systems. I consider myself an animator, therefore I enjoy to design better, more convenient ways to animate a rig.

Environment Design, Familiar with all aspects of the Production Pipeline for a 3D Animated Series. Love to learn new concepts and techniques.

### Media Producer

I bring 30 + years of Technical and Media Production experience to your production team. I am quick to learn, a problem solver, and can adapt and be trained to your company's policies and procedures. I look forward to joining a dedicated production team whose goal is to be known for telling great stories.

## Education

2018 Graduate

3D Animation for Game, Film, and Visual Effects - 3D Modeling and Animation.

2015 – 2018

Full time Student 3D Animation for Game, Film, and Visual Effects.

1998 – 2014

Self Employed in Digital Media Production (web, video, visual FX, and sound).

2004

A+ Computer Service and Repair Authorized Technician.

## Work History

1998 - 2015

Golchuk Digital Media Inc. - Self Employed for 30 years.  
Full service Media Production Studio, Web Design and Hosting,  
E-Commerce Programming and Design,  
Marketing for the Tourism Industry

2000 - 2010

Created and managed

[www.niagaraAttractions.ca](http://www.niagaraAttractions.ca).

2007 - 2008

Created and managed

[www.okanaganAttractions.ca](http://www.okanaganAttractions.ca).

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## Work History (cont)

**Clients include:** BC Hydro Niagara Parks Commission Bird Kingdom Rossi Glass Niagara on the Lake Historical Skylon Tower Best Western Fallsview Hotel Imperial Hotel Lodge by the Falls Quality Inn by the Falls Nightmare's Fear Factory Caner's Corner Checkerbike Allans Mobile Wash Peace Bridge Duty Free Clinton W. Gray Safari Niagara Vital Link Training Services Niagara District School Board Grand Erie District School Board City of Williams Lake Baco World and All the clients on Okanagan Attractions.ca and Niagara Attractions.ca. (1998 - 2015)

## Skills / Qualifications

**Media Production** – I enjoy telling stories. Writing and producing content. I feel that I would fit in to any part of the Production pipeline process, and would quickly learn and master any specific training your company may offer.

**3D Production** - During my 3 years at CATO, I have successfully learned and demonstrated the art of 3D Production from the concept of an idea to the completion of the final rendered product. My goal was to successfully tell a story using CGI graphics and animation. Character Rigging took up most of my time.

**Programs Used:** Maya, Photoshop, Quixel, After Effects, Premiere, Audition, Dreamweaver, Script Programming - Excellent candidate for learning MEL or Python.

## Projects

- (2000 - 2010) Built Niagara Attractions.ca - video tourism website, online ticket sales.
- (2007 - 2008) Built Okanagan Attractions.ca - video tourism website, online ticket sales.
- (1995 - 2012) Production; Animation; Web Design HTML5; Marketing and Customer Service; E-Commerce – PHP MySQL;
- (1988 - 1994) Game Design - C+ and Assembly Language Programming;  
Registered Software Developer for Commodore Business Machines  
- Amiga 68000 based systems.
- (1998 - 2008) A+ Certified Computer Repair and Servicing. Windows Based Systems

## Certification

- (2018) Graduate 3D Animation for Game, Film, and Visual Effects.

**References** Upon request.